**South Carolina General Assembly**

124th Session, 2021-2022

**A190, R211, H4161**

**STATUS INFORMATION**

General Bill

Sponsors: Rep. Bannister

Document Path: l:\council\bills\nbd\11202dg21.docx

Introduced in the House on April 6, 2021

Introduced in the Senate on March 10, 2022

Last Amended on May 4, 2022

Passed by the General Assembly on May 11, 2022

Governor's Action: May 16, 2022, Signed

Summary: Gaming machines and tables, prohited

**HISTORY OF LEGISLATIVE ACTIONS**

Date Body Action Description with journal page number

4/6/2021 House Introduced and read first time ([House Journal‑page 121](file:///h:\hj\20210406.docx))

4/6/2021 House Referred to Committee on **Ways and Means** ([House Journal‑page 121](file:///h:\hj\20210406.docx))

2/10/2022 House Committee report: Favorable **Ways and Means** ([House Journal‑page 4](file:///h:\hj\20220210.docx))

2/17/2022 House Requests for debate‑Rep(s).  Hiott, Forrest, B Cox, Chumley, Burns, Haddon, Trantham, VS Moss, Long, Wooten, Magnuson, Gilliam, MM Smith, McCravy, Bryant ([House Journal‑page 47](file:///h:\hj\20220217.docx))

3/2/2022 House Debate adjourned until Thurs., 3‑3‑22 ([House Journal‑page 36](file:///h:\hj\20220302.docx))

3/9/2022 House Amended ([House Journal‑page 15](file:///h:\hj\20220309.docx))

3/9/2022 House Read second time ([House Journal‑page 15](file:///h:\hj\20220309.docx))

3/9/2022 House Roll call Yeas‑85 Nays‑25 ([House Journal‑page 17](file:///h:\hj\20220309.docx))

3/10/2022 House Read third time and sent to Senate ([House Journal‑page 81](file:///h:\hj\20220310.docx))

3/10/2022 Senate Introduced and read first time ([Senate Journal‑page 6](file:///h:\sj\20220310.docx))

3/10/2022 Senate Referred to Committee on **Judiciary** ([Senate Journal‑page 6](file:///h:\sj\20220310.docx))

4/20/2022 Senate Committee report: Favorable with amendment **Judiciary** ([Senate Journal‑page 15](file:///h:\sj\20220420.docx))

5/4/2022 Senate Committee Amendment Adopted ([Senate Journal‑page 41](file:///h:\sj\20220504.docx))

5/4/2022 Senate Read second time ([Senate Journal‑page 41](file:///h:\sj\20220504.docx))

5/4/2022 Senate Roll call Ayes‑33 Nays‑6 ([Senate Journal‑page 41](file:///h:\sj\20220504.docx))

5/5/2022 Senate Read third time and returned to House with amendments ([Senate Journal‑page 16](file:///h:\sj\20220505.docx))

5/11/2022 House Concurred in Senate amendment and enrolled ([House Journal‑page 66](file:///h:\hj\20220511.docx))

5/11/2022 House Roll call Yeas‑78 Nays‑21 ([House Journal‑page 67](file:///h:\hj\20220511.docx))

5/12/2022 Ratified R 211 ([Senate Journal‑page 222](file:///h:\sj\20220512.docx))

5/16/2022 Signed By Governor

5/31/2022 Effective date 05/16/22

5/31/2022 Act No.  190

View the latest [legislative information](http://www.scstatehouse.gov/billsearch.php?billnumbers=4161&session=124&summary=B) at the website

**VERSIONS OF THIS BILL**

[4/6/2021](file:///p:\pprever\2021-22\4161_20210406.docx)

[2/10/2022](file:///p:\pprever\2021-22\4161_20220210.docx)

[3/9/2022](file:///p:\pprever\2021-22\4161_20220309.docx)

[4/20/2022](file:///p:\pprever\2021-22\4161_20220420.docx)

[5/4/2022](file:///p:\pprever\2021-22\4161_20220504.docx)

(A190, R211, H4161)

**AN ACT TO AMEND SECTION 12‑21‑2710, CODE OF LAWS OF SOUTH CAROLINA, 1976, RELATING TO TYPES OF GAMING MACHINES PROHIBITED BY LAW, SO AS TO PROVIDE THAT THE PROHIBITION DOES NOT APPLY TO CERTAIN ITEMS THAT ARE DESIGNATED FOR USE IN OUT‑OF‑STATE JURISDICTIONS BY A GAMING DEVICE MANUFACTURER; AND TO AMEND SECTION 16‑19‑50, RELATING TO THE KEEPING OF UNLAWFUL GAMING TABLES, SO AS TO PROVIDE THAT THE PROHIBITION DOES NOT APPLY TO CERTAIN ITEMS THAT ARE DESIGNATED FOR USE IN OUT‑OF‑STATE JURISDICTIONS BY A GAMING DEVICE MANUFACTURER.**

Be it enacted by the General Assembly of the State of South Carolina:

**Prohibition on gaming devices applicability**

SECTION 1. Section 12‑21‑2710 of the 1976 Code is amended by adding an undesignated paragraph at the end to read:

“This section does not apply to the development, manufacture, processing, selling, possessing, provision of technical aid, or transporting of any printed materials, gaming equipment, devices, or other materials, software, or hardware used or designated for use in out‑of‑state jurisdictions by a gaming device manufacturer. A gaming device manufacturer is a manufacturing entity that is in good standing with the South Carolina Secretary of State’s Office, is registered with the United States Department of Justice Gambling Device Registration Unit, is authorized to do business in the State of South Carolina, and has all appropriate business licensure and zoning authorization necessary to operate a manufacturing facility in the jurisdiction in which the manufacturing facility is located. Any transportation of gaming devices authorized in this section must comply with all applicable federal laws. This section may not be construed so as to prohibit communications between persons in this State and persons involved with such legal lotteries or gaming devices relative to such printed materials, equipment, devices, or other materials, software, or hardware.”

**Crime of keeping gaming devices applicability**

SECTION 2. Section 16‑19‑50 of the 1976 Code is amended by adding an undesignated paragraph at the end to read:

“This section does not apply to the development, manufacture, processing, selling, possessing, provision of technical aid, or transporting of any printed materials, gaming equipment, devices, or other materials, software, or hardware used or designated for use in out‑of‑state jurisdictions by a gaming device manufacturer. A gaming device manufacturer is a manufacturing entity that is in good standing with the South Carolina Secretary of State’s Office, is registered with the United States Department of Justice Gambling Device Registration Unit, is authorized to do business in the State of South Carolina, and has all appropriate business licensure and zoning authorization necessary to operate a manufacturing facility in the jurisdiction in which the manufacturing facility is located. Any transportation of gaming devices authorized in this section must comply with all applicable federal laws. This section may not be construed so as to prohibit communications between persons in this State and persons involved with such legal lotteries or gaming devices relative to such printed materials, equipment, devices, or other materials, software, or hardware.”

**Time effective**

SECTION 3. This act takes effect upon approval by the Governor.

Ratified the 12th day of May, 2022.

Approved the 16th day of May, 2022.

\_\_\_\_\_\_\_\_\_\_