

## Session 126 - (2025-2026)

### H 3629 General Bill, By T. Moore

#### Summary: Forestry Commission

A BILL TO AMEND THE SOUTH CAROLINA CODE OF LAWS BY AMENDING SECTION 48-23-120, RELATING TO FORESTRY COMMISSION ACQUISITIONS, SO AS TO SET PRICING VALUES; BY AMENDING SECTION 48-23-132, RELATING TO REVENUES FROM SPECIFIED SOURCES, SO AS TO OUTLINE WHAT THE FUNDS MAY BE USED FOR; BY AMENDING SECTION 48-33-60, RELATING TO DUTIES AND POWERS OF COUNTY FORESTRY BOARDS AND EMPLOYEES, SO AS TO SPECIFY DUTIES; BY AMENDING SECTION 48-33-70, RELATING TO FOREST FIRE PROTECTION ACTIVITIES, SO AS TO UPDATE PLAN REQUIREMENTS; BY AMENDING SECTION 48-33-80, RELATING TO ACCESS TO PROPERTY, SO AS TO DESIGNATE WHO MAY ACCESS LAND FOR THE PURPOSE OF PREVENTING OR CONTROLLING FIRES; BY REPEALING SECTION 48-23-270 RELATING TO USE OF REVENUE FOR SCRUB OAK ERADICATION, REFORESTATION, TIMBER STAND IMPROVEMENT, AND HARVEST CUTTING IN STATE PARKS; AND BY REPEALING SECTION 48-23-280 RELATING TO USE OF REVENUE FOR SCRUB OAK ERADICATION AND REFORESTATION IN MANCHESTER AND SANDHILLS STATE FORESTS.

12/12/24	House	Prefiled
12/12/24	House	Referred to Committee on Agriculture, Natural Resources and Environmental Affairs
01/14/25	House	Introduced and read first time (House Journal-page 271)
01/14/25	House	Referred to Committee on Agriculture, Natural Resources and Environmental Affairs (House Journal-page 271)
02/26/25	House	Committee report: Favorable with amendment Agriculture, Natural Resources and Environmental Affairs (House Journal-page 8)
02/27/25	House	Amended (House Journal-page 27)
02/27/25	House	Read second time (House Journal-page 27)
02/27/25	House	Roll call Yeas-112 Nays-0 (House Journal-page 28)
02/27/25	House	Unanimous consent for third reading on next legislative day (House Journal-page 30)
02/28/25	House	Read third time and sent to Senate (House Journal-page 3)
03/04/25	Senate	Introduced and read first time (Senate Journal-page 13)
03/04/25	Senate	Referred to Committee on Fish, Game and Forestry (Senate Journal-page 13)