

Session 113 - (1999-2000)

S 0006 General Bill, By Land and Elliott

Summary: Gaming Commission, Gambling, Coin-operated devices, license fees, criminal background reviews, Taxation

A BILL TO AMEND CHAPTER 21, TITLE 12, SOUTH CAROLINA CODE OF LAWS, 1976, RELATING TO VIDEO GAMING, BY ADDING SECTION 12-21-2755, SO AS TO PROVIDE FOR THE DISTRIBUTION OF REVENUE FROM THE LICENSE FEE IMPOSED BY SECTIONS 12-21-2720(A)(3), 12-21-2728(A)(3) AND 12-21-2723; BY ADDING SECTION 12-21-2723 SO AS TO IMPOSE ; TO AMEND SECTION 12-21-2720 TO ALLOW A COUNTY AND MUNICIPALITY TO LIMIT THE NUMBER OF MACHINES PER "STRUCTURE" AND TO ALLOW A LOCAL GOVERNMENT TO DEFINE THE TERM "STRUCTURE"; BY ADDING SECTION 12-21-2752 SO AS TO PROVIDE FOR CRIMINAL BACKGROUND REVIEWS FOR OWNERS AND OPERATORS OF VIDEO GAME MACHINES; BY ADDING SECTION 12-21-2753 SO AS TO PROVIDE FOR CRIMINAL BACKGROUND REVIEWS FOR PERSONS HOLDING RETAIL SALES TAX LICENSES FOR PLACES OR PREMISES WHERE VIDEO GAME MACHINES ARE LOCATED; TO AMEND TITLE 12 BY ADDING CHAPTER 22 SO AS TO CREATE THE GAMING COMMISSION, PROVIDE FOR ITS MEMBERSHIP AND ITS RESPONSIBILITIES; TO REPEAL SECTIONS 12-21-2804(G)(I), 12-21-2808, 12-21-2809, AND SECTION 6 OF ACT 53 OF 1997; AND TO AMEND SECTION 12-21-2738 SO AS TO PROVIDE THAT A FINE RELATING TO A VIOLATION OF A VIDEO GAME MACHINE LICENSED PURSUANT TO SECTION 12-21-2720(A)(3) MAY NOT BE SUSPENDED.

11/18/98 Senate Prefiled

11/18/98 Senate Referred to Committee on Finance

01/12/99 Senate Introduced and read first time SJ-11

01/12/99 Senate Referred to Committee on Finance SJ-11